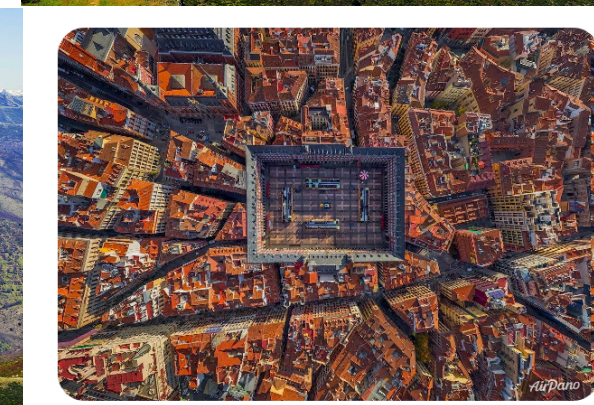


Hyperledger Fabric Tutorial

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Outline

- **What we'll do: see some Fabric code**
 - Two use cases (Supplychain; GainSierra)
 - Intro to some repos we prepared
 - Some (basic) exercises

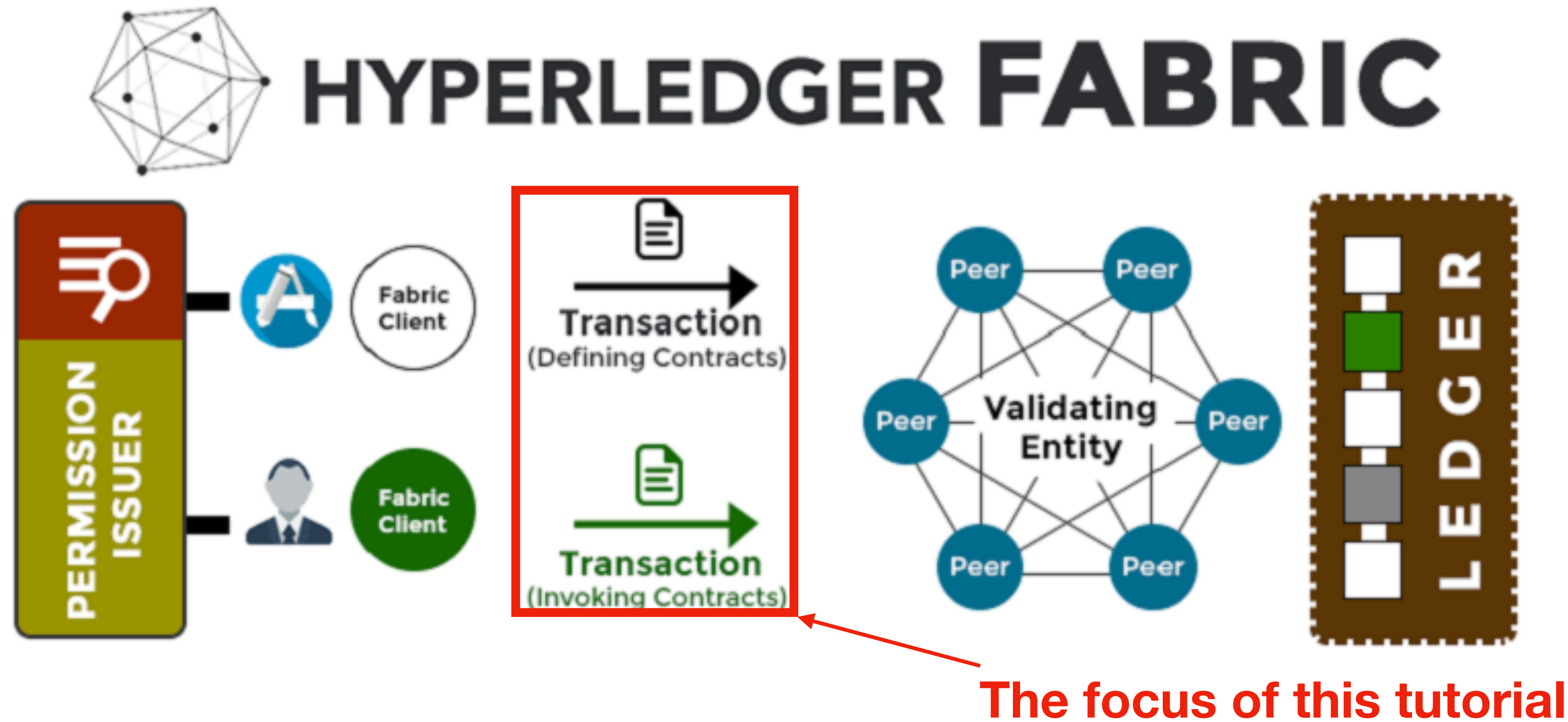


I want to hack asap!

Why should I be paying attention?

- Free code you can reuse in your project!
- **“But I’m going to use some other technology!”**
 - Some applications/food for thought, or maybe...
 - You are curious about Fabric
 - You are curious about Typescript, web servers in Python (Flask), etc

Fabric



The focus of this tutorial

We are not going to see: Endorsement policies, channels, permissions, etc.

To learn more have a look at:

<https://hyperledger-fabric.readthedocs.io/en/release-1.4/smartcontract/smartcontract.html>

Supplychain — Context

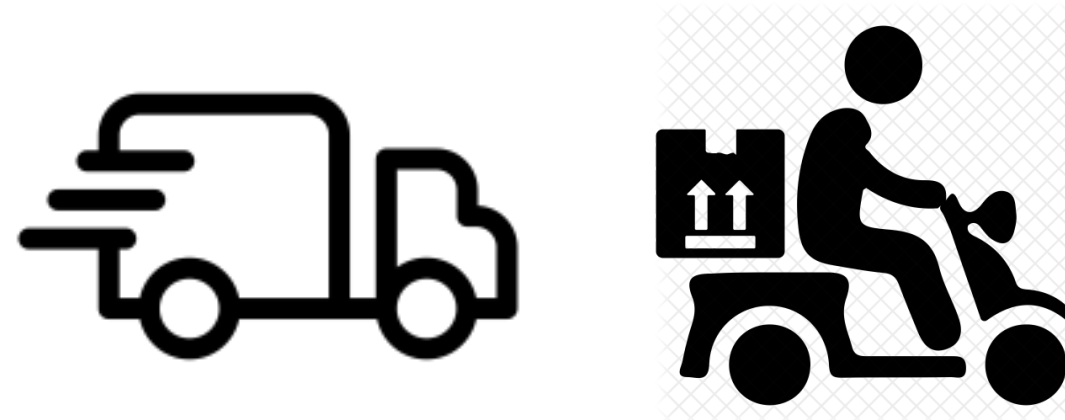


The Supplychain Eco-System



Farmers

*“I produced [item]
with footprint [F]
and gave it to shipper [S]”*



Shippers

*“I shipped [item] to
[other shipper/distributor]
with footprint [F]”*



Evaluator

*“I looked at the history
of [item]; my evaluation is
[: -), :-| or :- (]”*

Small caveat: encrypted footprints (more on this later)

Demo

- **Disclaimer:**
 - Simplicity as a design/pedagogical choice
 - Aspects we ignored included: authentication, proper web/API design, etc.
 - Feedback on how you would have approached the architecture/design is welcome

Intro to repo

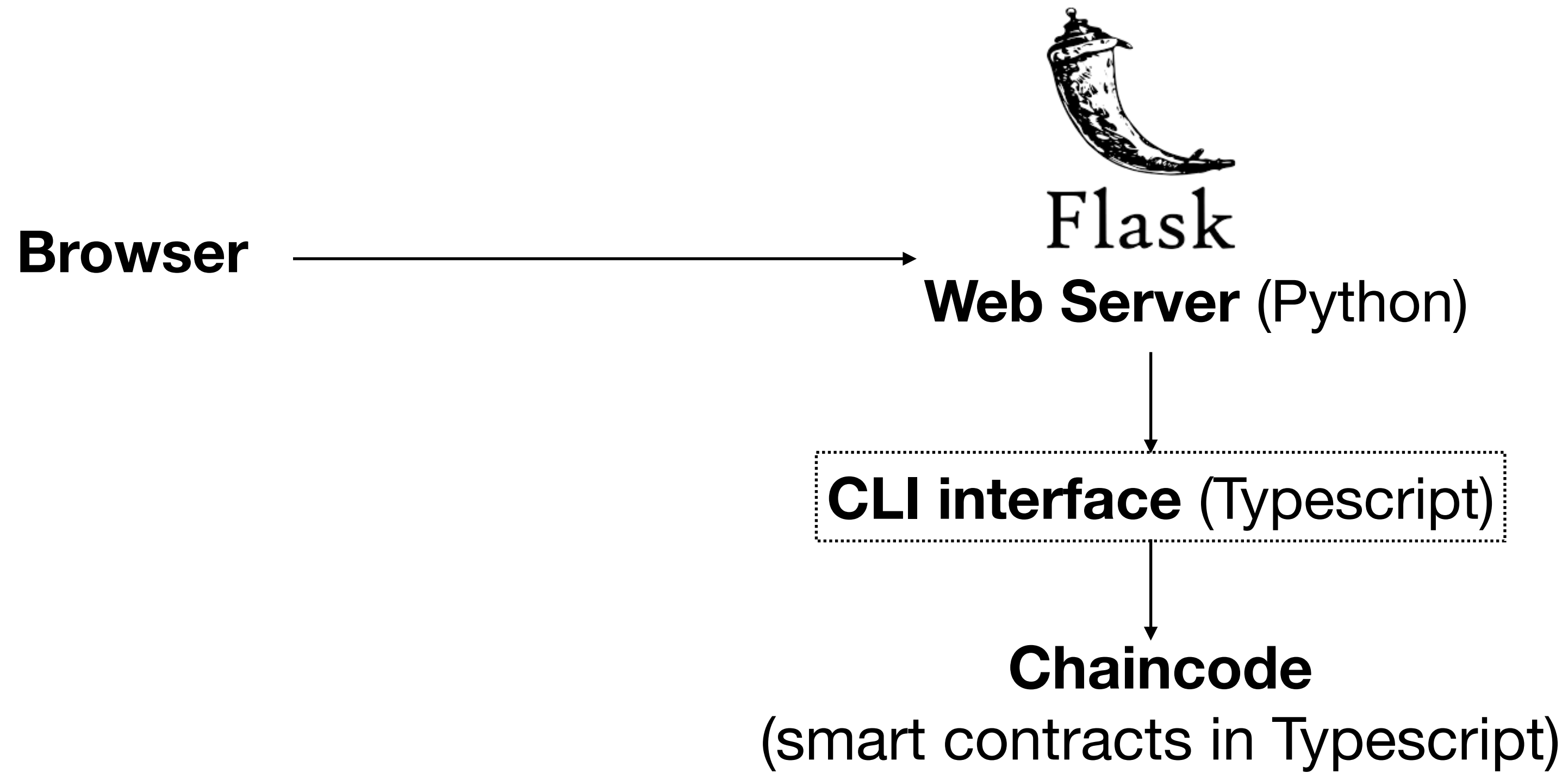
```
git clone
```

```
https://gitlab.software.imdea.org/zistvan-events/fabric-example-supplychain
```

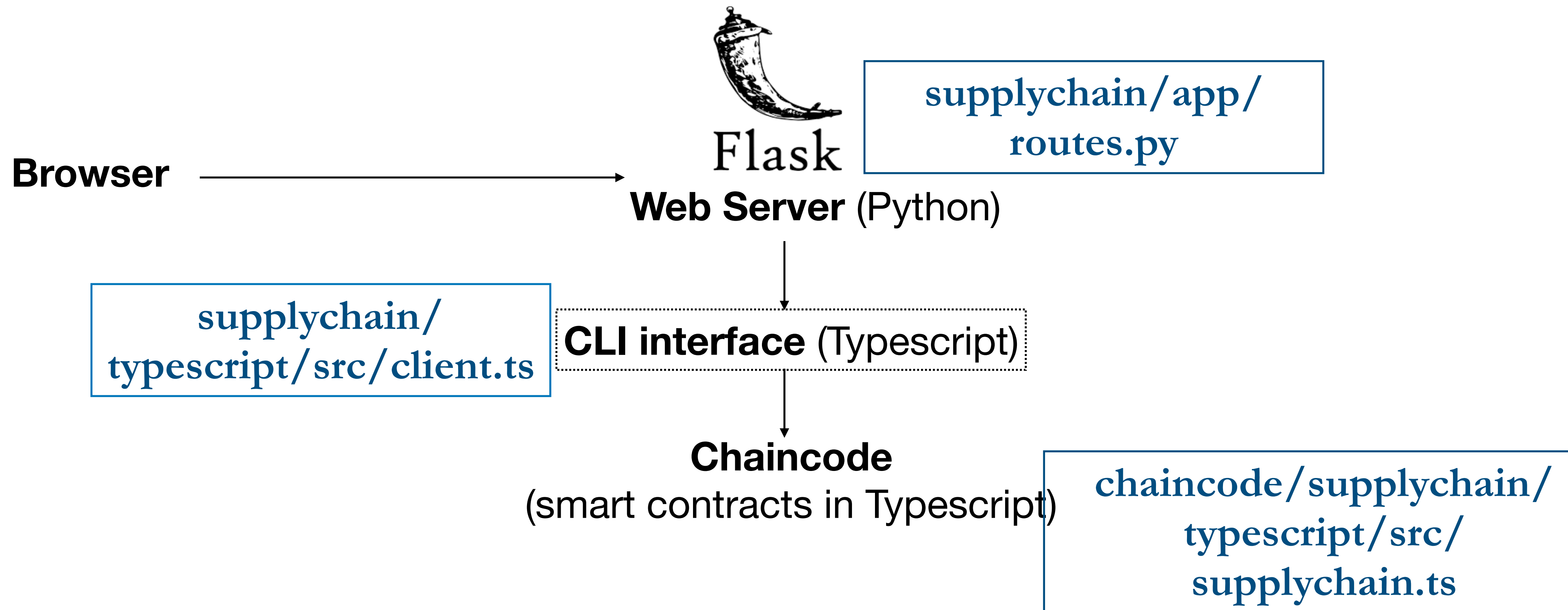
Please do this if you haven't already:

- `cd fabric-example-supply-chain`
- `./tearDownAll.sh # if you started it in the past`
- `./startFabric.sh`

Architecture



Architecture



Intro to chaincode in Fabric

The World State

Key	Value
"Belfast"	{"University of Ulster, Belfast campus, York Street, Belfast, BT15 1ED"}
"Coleraine"	{"University of Ulster, Coleraine campus, Cromore Road, Co. Londonderry, BT52 1SA"}

- **chaincode** \leftrightarrow **Key/Value DB*** (the “world state”).
- In general, a contract can:
 - **alter** the state of the world
 - **query** it

* a dictionary

Recall Our Goal

- **Evaluations**

- e.g. “Cabbage0x14’s footprint is :-)”

- **The info used for the evaluations (“ItemInfo”-s)**

- e.g. **ItemInfo1**: “F0 gives Cabbage0x14 to S0 w/ footprint 2”

- e.g. **ItemInfo2**: “S0 gives Cabbage0x14 to Distributor w/ footprint 1”

Entities we
want in our DB



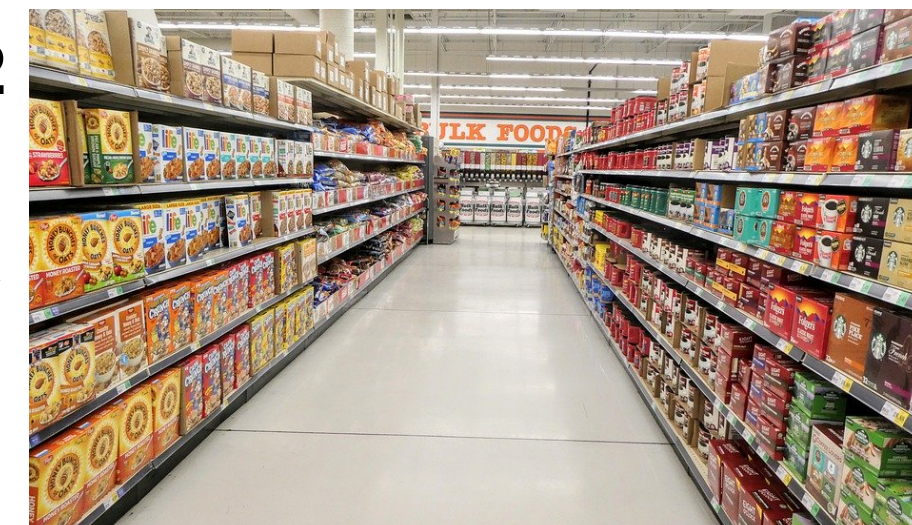
F0

ItemInfo1



S0

ItemInfo2



Distributor

Walk-through



`127.0.0.1:5000/queryItemInfo?idx=X`

"I'd like to query iteminfo[X]"
([X] is an index)



**Flask
Web Server**

`node dist/client`

`--cmd queryItemInfoByIdx`

`--idx X`

CLI client (Typescript)



Invokes contract `queryItemInfoByIdx`

Chaincode
(smart contracts in Typescript)

Guided Exercise: add queryItemInfoByIdx to clients



`127.0.0.1:5000/queryItemInfo?idx=X`

“I’d like to query iteminfo[X]”
([X] is an index)

- In the repo: “queryItemInfoByIdx” exists as a contract, but not in the clients (web or command-line)
- Goal of this exercise is to add it.

Guided Exercise (continued)

Add command-line option (CLI)

(supplychain/typescript/src/client.ts)

- **Add this code** in function `dispatchCmd`

```
case "queryItemInfoByIdx": {  
  const result = await  
    contract.evaluateTransaction(  
      'queryItemInfoByIdx',  
      args["idx"].toString());  
  return result; }  
}
```

- **Compile** to javascript by running

```
npm run build
```

(NB: run commands from folder `supplychain/typescript`)

- **Test** (from shell) with
`node dist/client
queryItemInfoByIdx`

Add GET method (web server)

(supplychain/app/routes.py)

- **Define** proper `@app.route` hook and function (see other hooks in file)
- Add this code to that function

```
idx = request.args.get("idx", "")  
return run_node_cmd(  
  'queryItemInfoByIdx',  
  ["--idx", idx] )
```
- **Run server** (`./runWebApp.sh`)
- **Add an item tag** in `127.0.0.1:5000/farmer`; keep a note of X, its item idx (visualized on page)
- Test by going to `127.0.0.1:5000/queryItemInfo?idx=X`

API: altering state

- We saw that method **ctx.stub.getState(key)** can* be used to query the world state
- **To alter** the world state we can use **ctx.stub.putState(key, value)****

* or its abstraction `BasicContract.query(...)`

** or `BasicContract.create(...)`

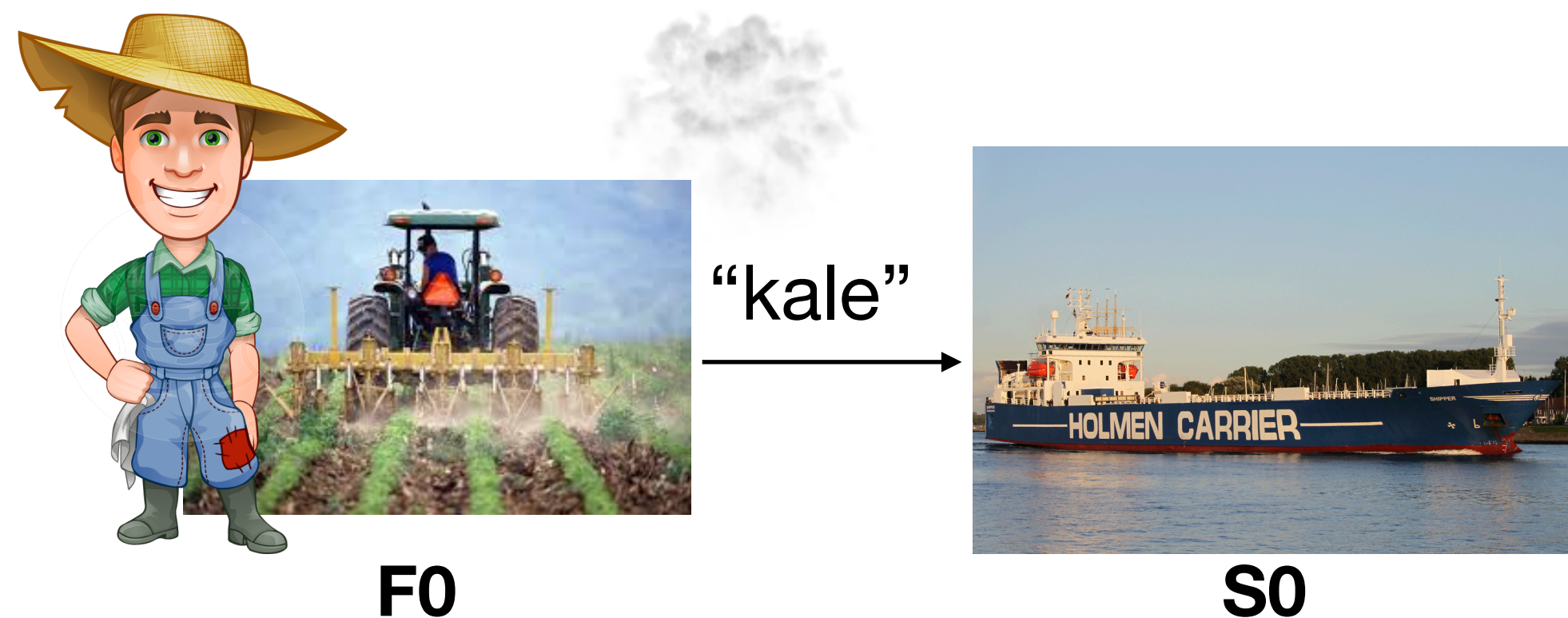
Storing Key/Value pairs: simple keys with index

- We can add an ItemInfo through:

```
ctx.putState("iteminfo" + someIdx, Buffer.from(iteminfo))
```

- Thus we can search all iteminfo-s (in a range) through:

```
const iterator =  
  await ctx.stub.getStateByRange("iteminfo000" , "iteminfo999");  
while (true) {  
  const res = await iterator.next(); ...
```



```
iteminfo =  
  '{ "item": "kale",  
    "src": "F0",  
    "dst": "S0",  
    "footprint": ... }'
```

What's a contract?

- **A contract:**
 - ~ code we can run on the blockchain
 - It **exposes an interface** to the outside world (with caveats)
 - We can invoke it with '*submitTransaction*' (altering the state) or '*evaluateTransaction*' (querying the state) [see `client.ts`]

Guided Exercise: Adding a Simple Contract



So far: we have only two farmers F0/F1.

Simple Exercise: add contract for further farmer identities

1) add this code to `chaincode/supplychain/typescript/src/supplychain.ts`

```
public async addFarmerIdentity(ctx: Context, id: string)
{
    const k = "F"+id;
    await ctx.stub.putState(k, Buffer.from('\u0000'));
}
```

2) `./tearDownAll.sh && ./startFabric.sh`

Storing Key/Value pairs: Composite Keys

- We stored iteminfo-s with keys like *“iteminfo” + idx*
- Let’s do something different for evaluations: **composite keys**

```
let indexKey = await ctx.stub.createCompositeKey(
    "item~eval", ["kale", ":-)"]);
await ctx.stub.putState(indexKey, Buffer.from('\u0000'));
```

Advantage:

- Can search by arbitrary prefix (through `ctx.stub.getStateByPartialCompositeKey`), instead of just by range

A reference so far

Alter State

```
ctx.stub.putState
```

Query State (simple)

```
ctx.stub.getState
```

Query State by range/prefix

```
ctx.stub.getStateByRange
```

```
ctx.stub.
```

```
  getStateByPartialCompositeKey
```

```
(if using createCompositeKey)
```

Submit Tx-s (modifies world state)

```
contract.submitTransaction
```

Query Tx-s (modifies nothing)

```
contract.evaluateTransaction
```

World State

Invoking Contracts

Two words about data-privacy

Supplychain - Farmer #0



- Item "kale": F0 → S0 with (encrypted) footprint **KjPEyh7...S/j3w==**
- Item "Cabbage": F0 → S0 with (encrypted) footprint **c91dANJ...G0IRg==**

Encrypted. But Why? And how?

Why. Because it *leaks* how good or bad the footprint is.

(**NB:** in some applications you may want that leakage; here we choose not to.)

How. Each farmer/shipper uses the *public key of the evaluator*; only evaluator can see that value now.



What if you want to add data privacy to your application?

a) Consider alternatives to our approach (i.e. explicit enc/dec)

<https://hyperledger-fabric.readthedocs.io/en/release-1.4/private-data/private-data.html>

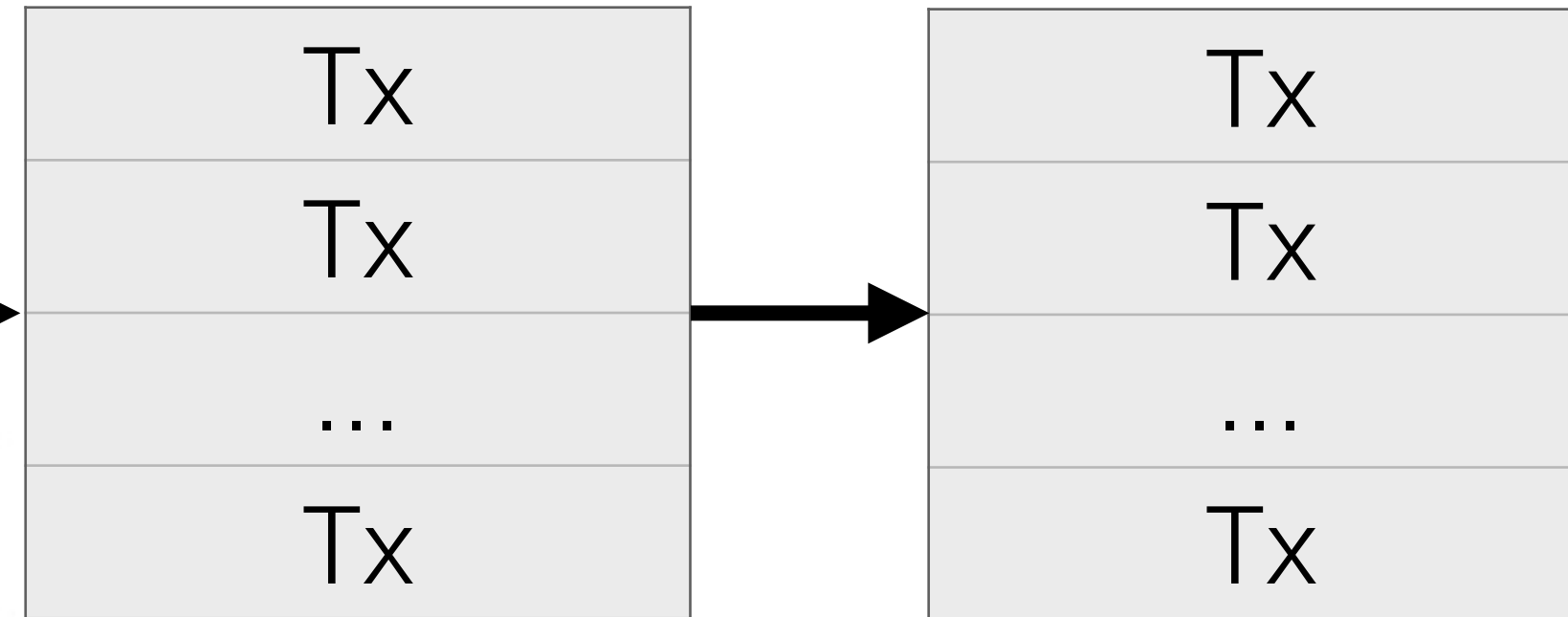
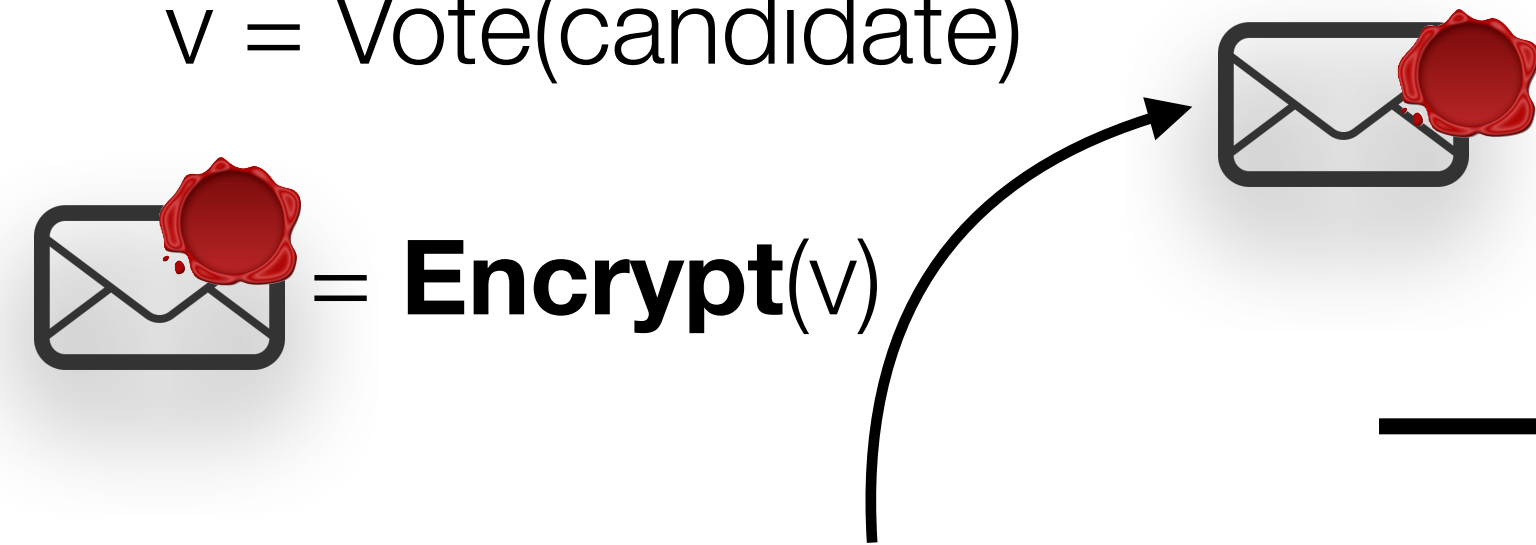
(here you'll find embedded in Fabric to deal with privacy)

b) If you go for explicit enc/dec, beware of some caveats.

- You can reuse the library we use (node-rsa)
- Change how keys are stored (we embed the key of the evaluator in code for simplicity); use a contract?
- Beware of other assumptions (e.g. if evaluator decrypts in chaincode, can others execute that code?)

More Crypto for you: Zero-Knowledge Proofs

$v = \text{Vote}(\text{candidate})$



**How do I know it contains
a valid vote?**



proof that
ciphertext contains
a valid vote; doesn't leak vote

π



What's Next?

- Present **one more repo/application** + exercises:
GainSierra
- Will be hanging out till 4pm to help for exercises
 - [You can take a break, leave the room and/or start planning teams/projects if you'd like]

```
git clone
```

```
https://gitlab.software.imdea.org/zistvan-events/fabric-example-gainsierra
```


GainSierra

Other Use Case: GainSierra



Madrid

GainSierra: Demo

World State in Gainsierra

- **“Bets”** (“user 1 commits 1 coin on North tile being in good shape”)
- **“Data”** about the state of the Sierra (which tiles are in good/bad shape)
- **User balance*** (how users are faring)

* basic tokens (they are there if you need them in your application)

GainSierra—Exercises

- **Go to** <https://gitlab.software.imdea.org/zistvan-events/fabric-example-gainsierra/blob/master/Exercises.md> to see a list of three exercises
- There are **solutions** in repo!
 - Check out branches origin/exercise1, origin/exercise2, origin/exercise3